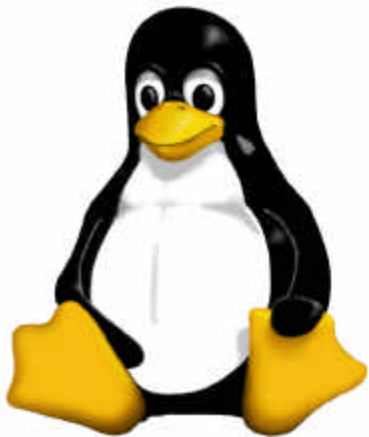


**Linux -
To Boldly Go Where
No Penguin Has Gone
Before**

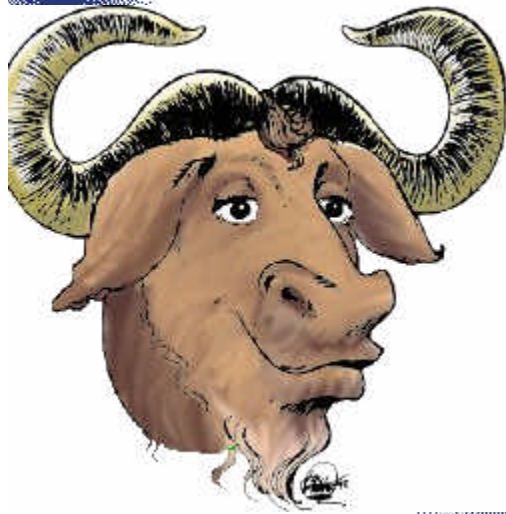


Linux History

- „ Linus Torvalds released first kernel in 1991
- „ First released under GNU Public License (GPL) with version 0.02
- „ Progressed to version 1.0 in 1994
- „ Development took off with volunteers and companies collaborating over the internet



GNU/Linux



Other Programs and Libraries

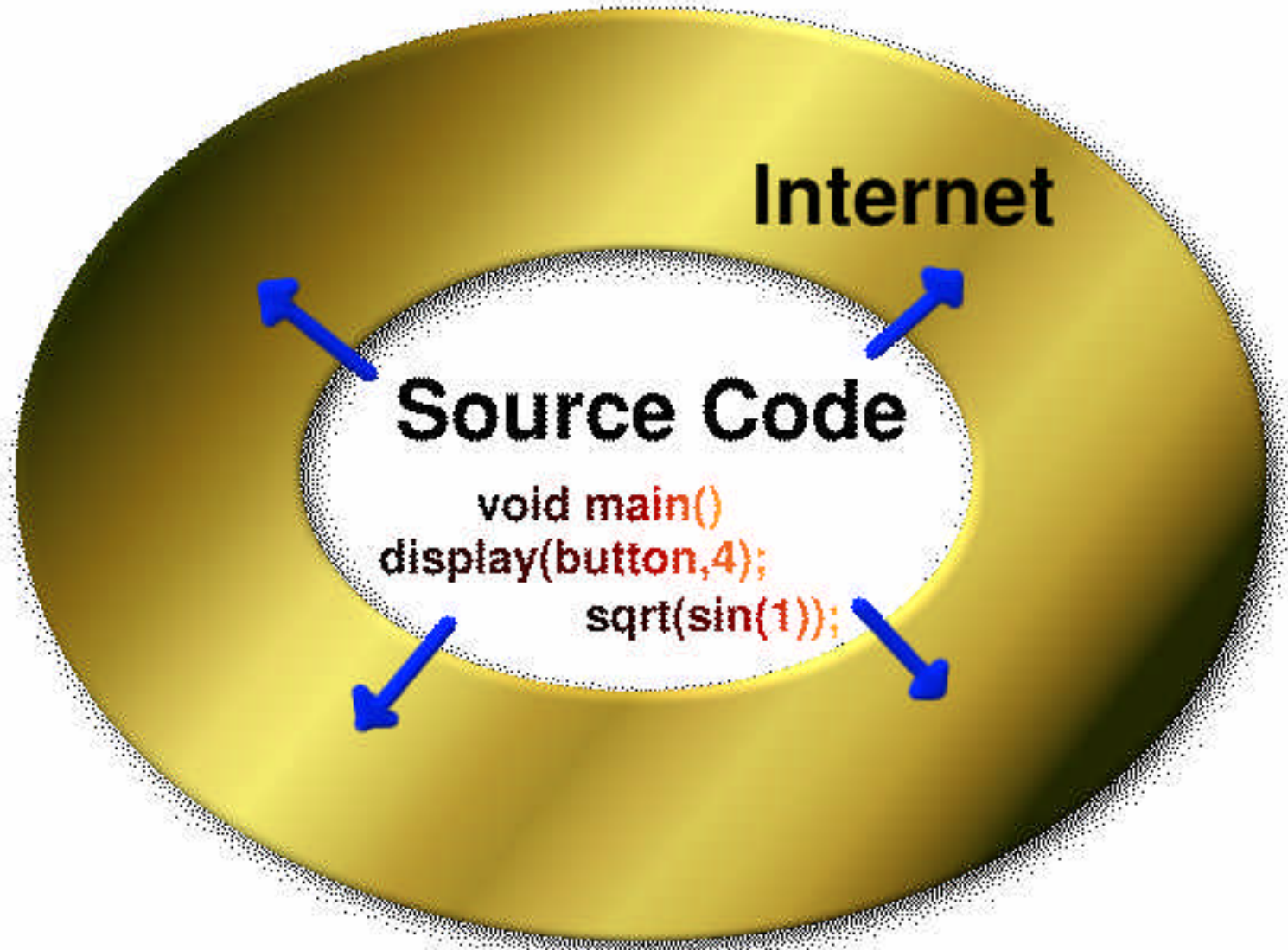
GNU Tools

Linux Kernel

Hardware



Open Source



Source Code

```
static int get_pid(unsigned long flags)
{
    static int next_safe = PID_MAX;
    struct task_struct *p;

    if (flags & CLONE_PID)
        return current->pid;

    spin_lock(&lastpid_lock);
    if((++last_pid) & 0xffff0000) {
        last_pid = 300;
        goto inside;
    }
    if(last_pid >= next_safe) {
inside:
        next_safe = PID_MAX;
        read_lock(&tasklist_lock);
        repeat:
        for_each_task(p) {
```



```
00010101101110111101
00001010110111011110
00010101101110111101
00010101101110111101
00010101101110111101
00010101101110111101
00010101101110111101
00010101101110111101
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00010101101110111101
00010101101110111101
00101011011101111010
```



Distributions

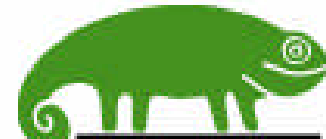
(Tens more than just those listed here.)



debian



LinuxPPC



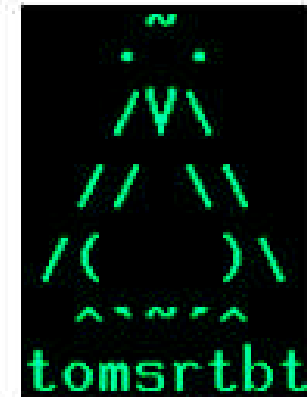
SuSE



CALDERA



redhat



tomsrtbt



Kondara MNUILinux



RTLinux

WinLinux 2000

Linux Systems

Alpha

ARM

Beowulf Clusters

Itanium

Intel Compatible 386 and Above

MIPS and MIPS 64

PowerPC

S/390

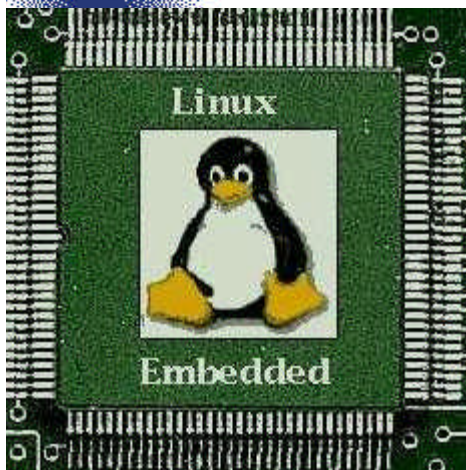
Sparc and Sparc 64

Kernel Requires a Minimum of 2 Megabytes of RAM,
but other programs may require more

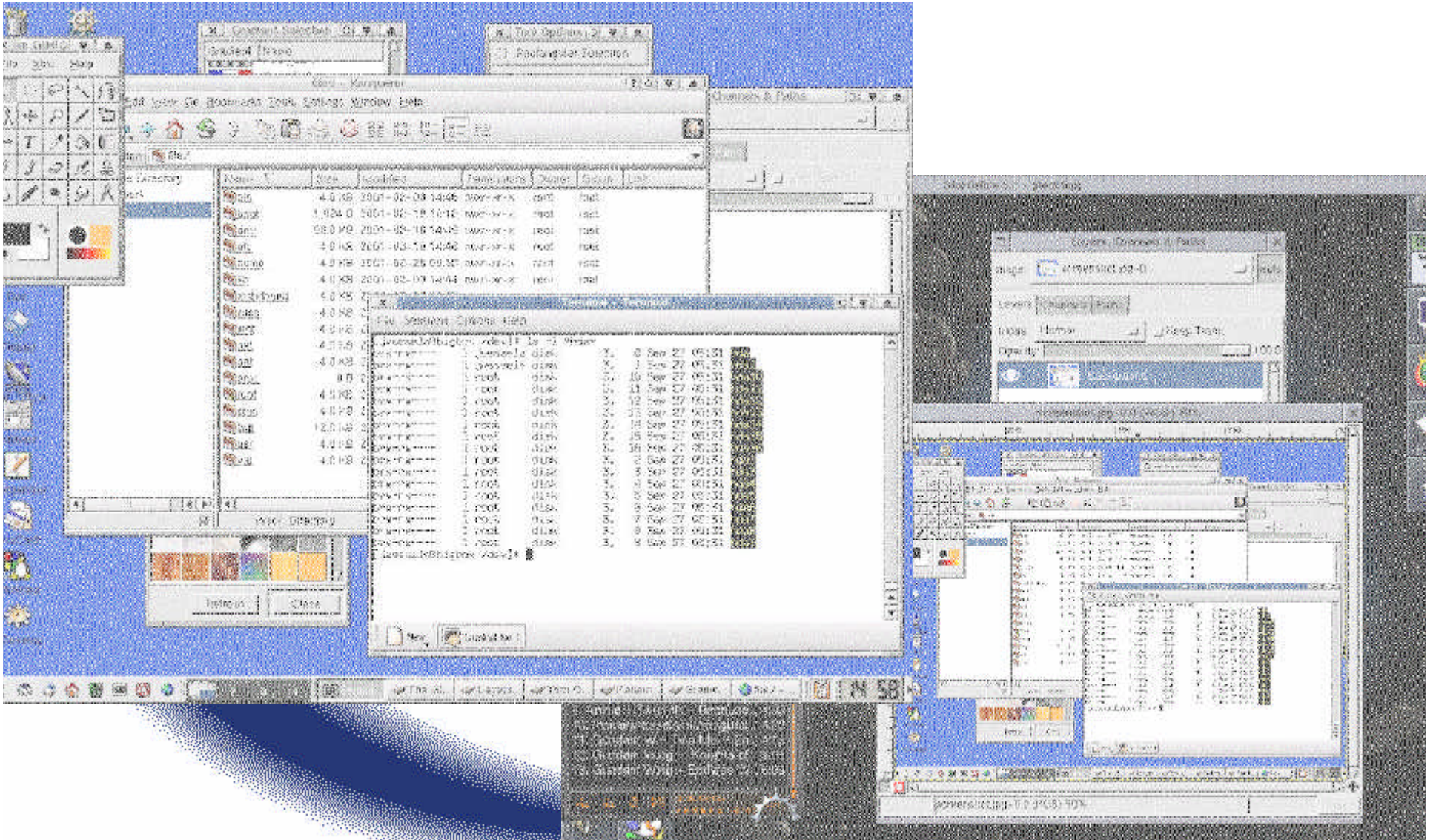


Embedded

- 100% Reliability
- Small Size
- Little (if any) Interaction
- Customizability
- Real Time Versions of Kernel



Short Demo



2.4 Kernel

- „ Released on January 5, 2001 after more than two years of development
- „ Addresses many performance and scalability problems present in the 2.2 kernel
- „ Although it includes enhancements across the board, this version of the kernel is aimed at the enterprise

Linux™

2.4



Enhancements

- „ Logical Volume Manager
- „ Raw Device I/O, without caching
- „ Number of simultaneous processes increased
- „ Large memory and terabyte-sized files
- „ Improved multiprocessor support
- „ Specialty and journaling file systems added
- „ Restructuring of kernel source code
- „ Devfs and khttpd



What 2.4 Means

- Moves Linux from the small server to larger systems
- Expands capabilities to the data center
- Source code restructuring makes it easier for outside developers to understand kernel better, and drop unneeded parts with fewer changes
- Prepares Linux for faster adoption on the desktop



Kernel Moves On

- Source always available, even in development versions
- 2.5 kernel will include more hardware support, and further section rewrites (SCSI area in particular) are planned
- Current stable version passed on, Linus begins working on unstable version



Strengths

- „ Specialty purposes
- „ Customizability
- „ Number crunching on a grand scale

ty

source



Specialty Servers

- „ Firewalls and VPN gateways
- „ IRC, WWW, FTP, DNS, DHCP serving
- „ Network traffic shaping
- „ File serving in heterogeneous networks
- „ Media streaming
- „ Backup storage systems
- „ Database server



Super Clusters

- „ Number intensive parallel computing
- „ Used for scientific research and video scene rendering
 - problems that can be broken up
- „ (Relatively) Cheap super computers



Customizable

- „ A Linux distribution is made of different parts which come from several vendors, so it is simple to replace/remove them
- „ Source code to the different programs are often released under the GPL/BSD licenses, allowing you to modify the internals
- „ Linux was originally meant for the power user and administrator, so access to the underlying power is straightforward



Shortcomings

- Training staff to use a new system increases expected deployment costs considerably
- Commercial applications on the Linux platform are rare
- Proprietary data formats hinder moving existing data to open formats which are still young
- System hardware is not always supported on Linux

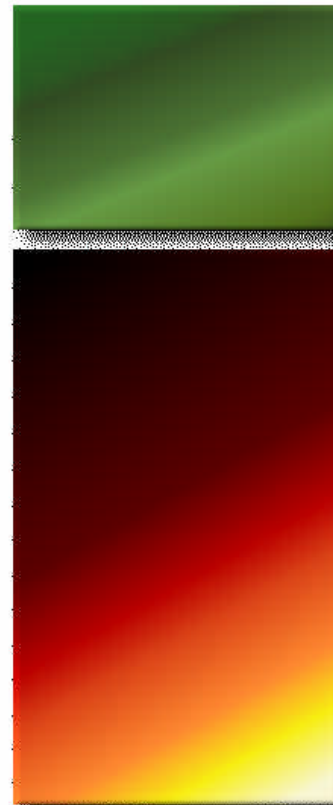


Training Needed

Initial Costs More Than Expected

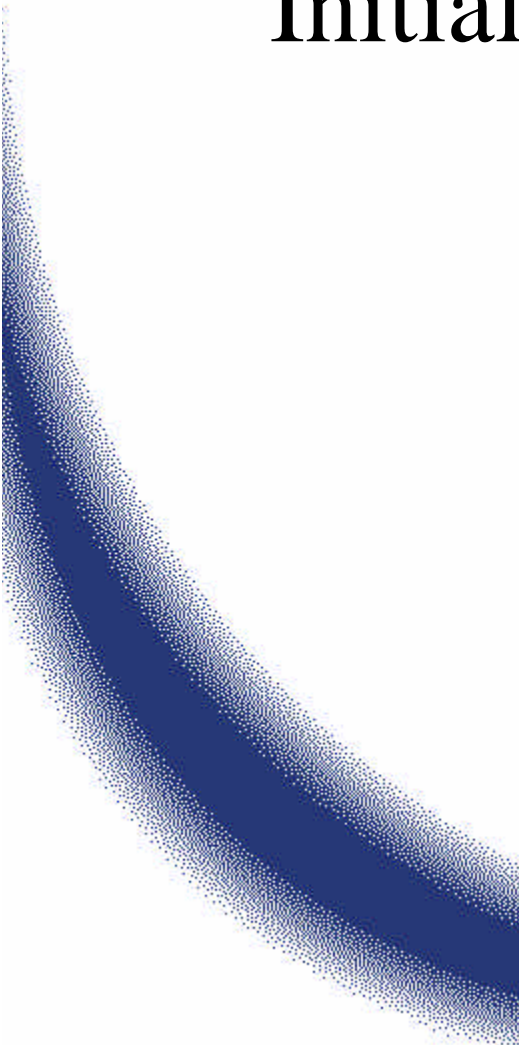
Linux

Current System

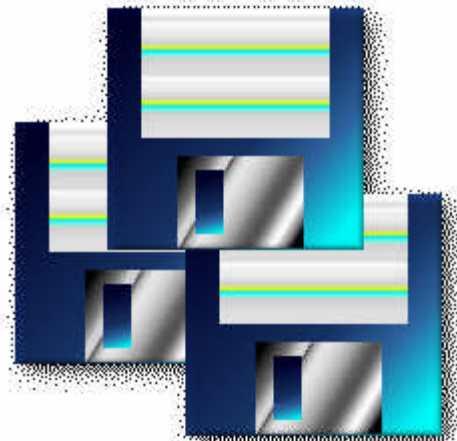


Training
Required for New
Systems

Software
Investment



Commercial Applications



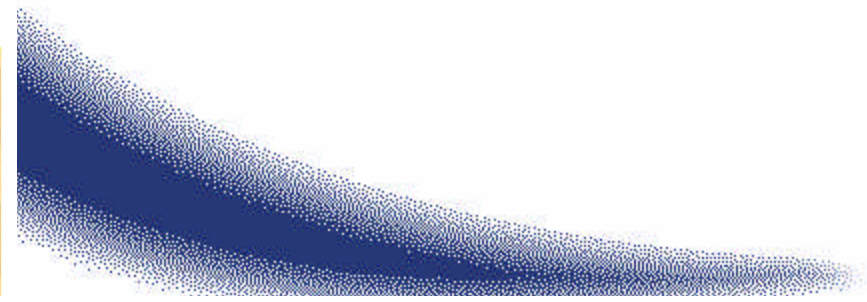
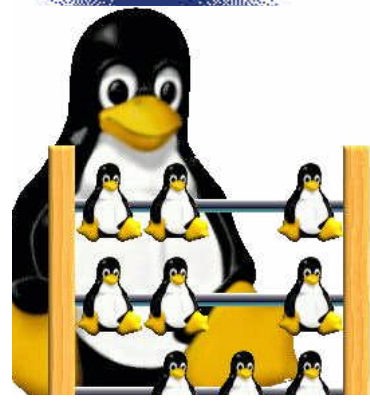
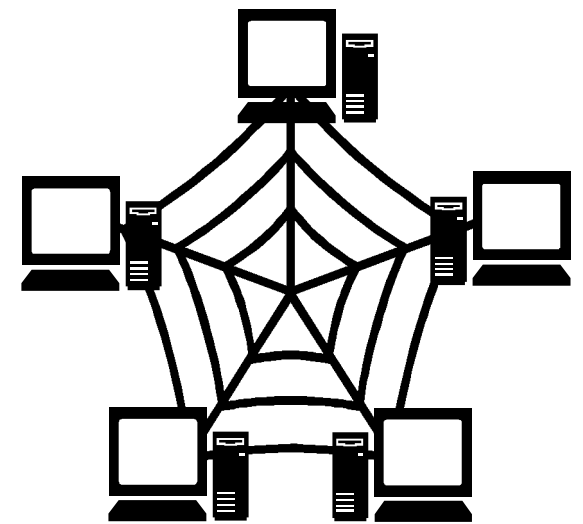
Data Conversion

```
#define UIDHASH_BITS 8
#define UIDHASH_SZ (1 << UIDHASH_BITS)
#define UIDHASH_MASK (UIDHASH_SZ - 1)
#define __uidhashfn(uid) ((uid >> UIDHASH_BITS) ^ uid) &
UIDHASH_MASK)
#define uidhashentry(uid) (table + __uidhashfn(uid))

static kmem_cache_t
static struct user_str
static spinlock_t u
UNLOCKED;

struct user_str
__count;
```

files:
ATOMIC_INIT(0



Hardware Compatibility

- Same problem as commercial applications, hardware vendors will not support Linux until there is a demand for it
- Network support is excellent, but video, modem, sound, and printer support lacks where the open source world doesn't have access to the specifications



Q&A Session

(Stump the Speaker Session)

